

Perm State University  
Bukireva Str. 15, 614990, Perm, Russia



# Using Scientific Visualization Tools to Bridge the Talent Gap



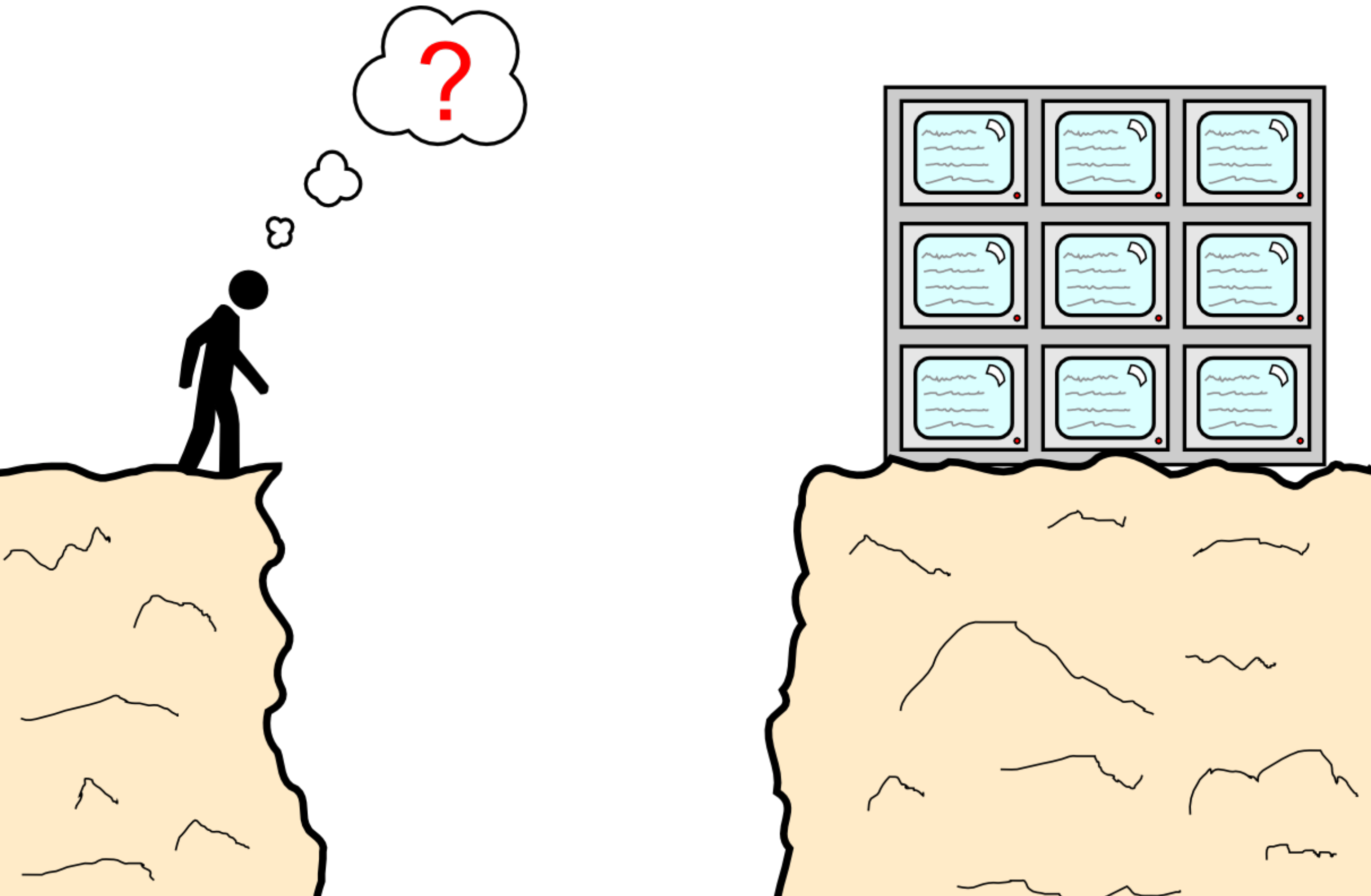
**Konstantin Ryabinin**

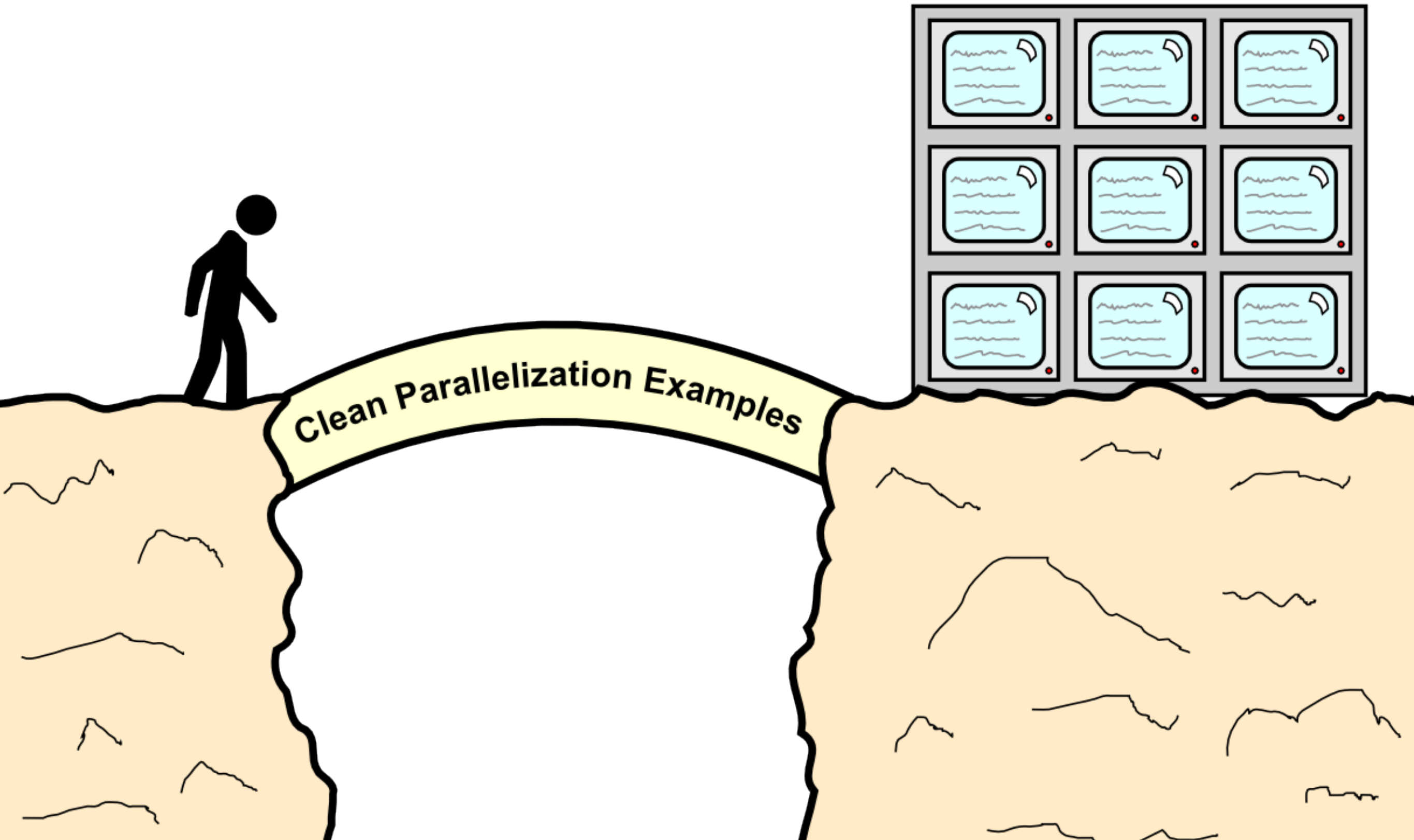
e-mail: [kostya.ryabinin@gmail.com](mailto:kostya.ryabinin@gmail.com)

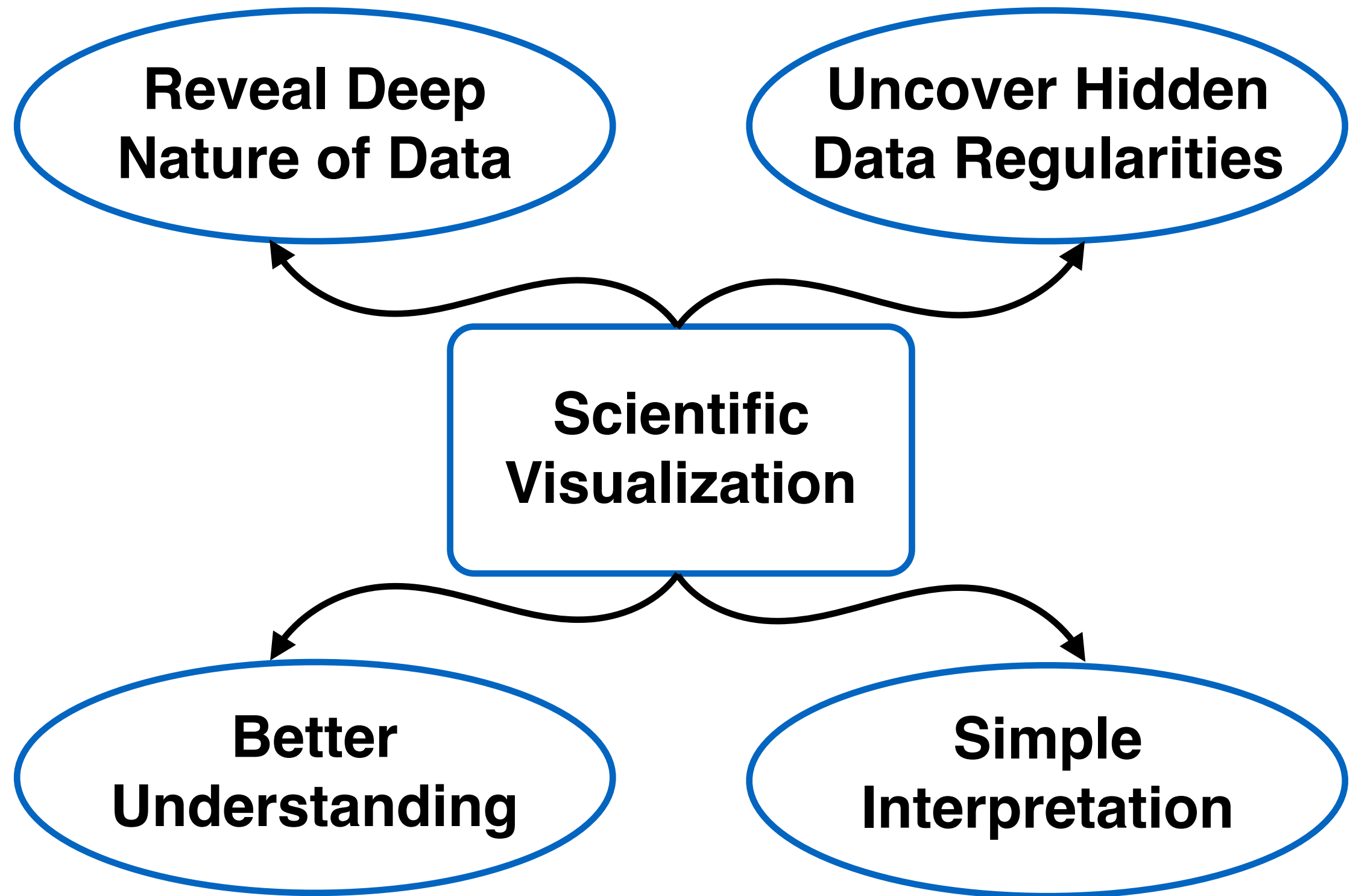
**Svetlana Chuprina**

e-mail: [chuprinas@inbox.ru](mailto:chuprinas@inbox.ru)

**Reykjavik – 2015**



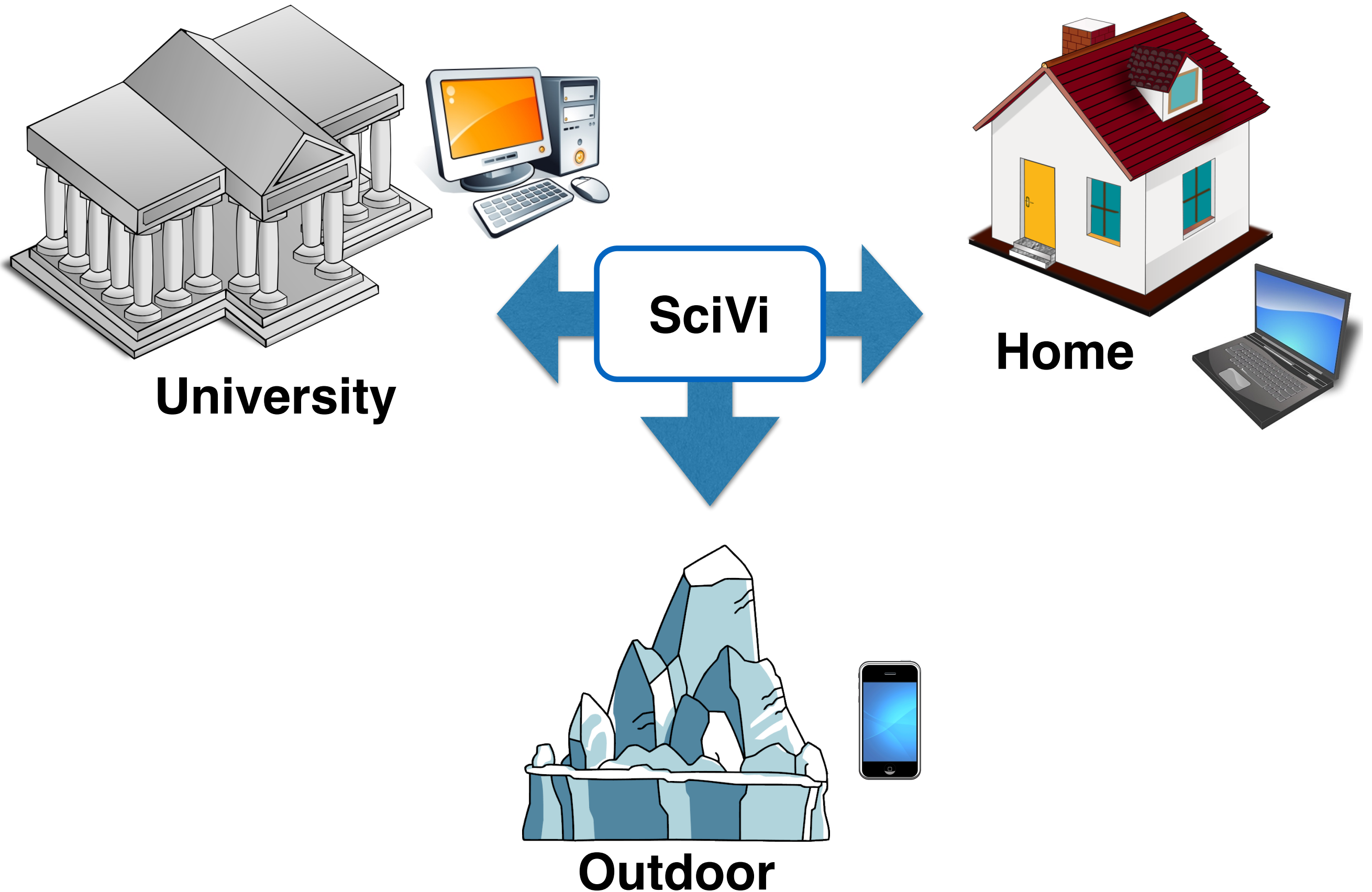






- 1. Easy to use with third-party data and data generators (solvers)**
- 2. Easy to install**
- 3. Easy to distribute data and results**
- 4. High visual quality of rendering**

- 1. Automated high-level integration with third-party solvers based on ontologies**
- 2. Multiplatform portability**
- 3. Client-server architecture and distributed rendering support**
- 4. High visual quality of rendering due to adaptive anti-aliasing algorithm**





**Server-side (Teacher)**

**Network**



**Client-Side (Students)**



**Server-side (Supervisor)**

**Network**



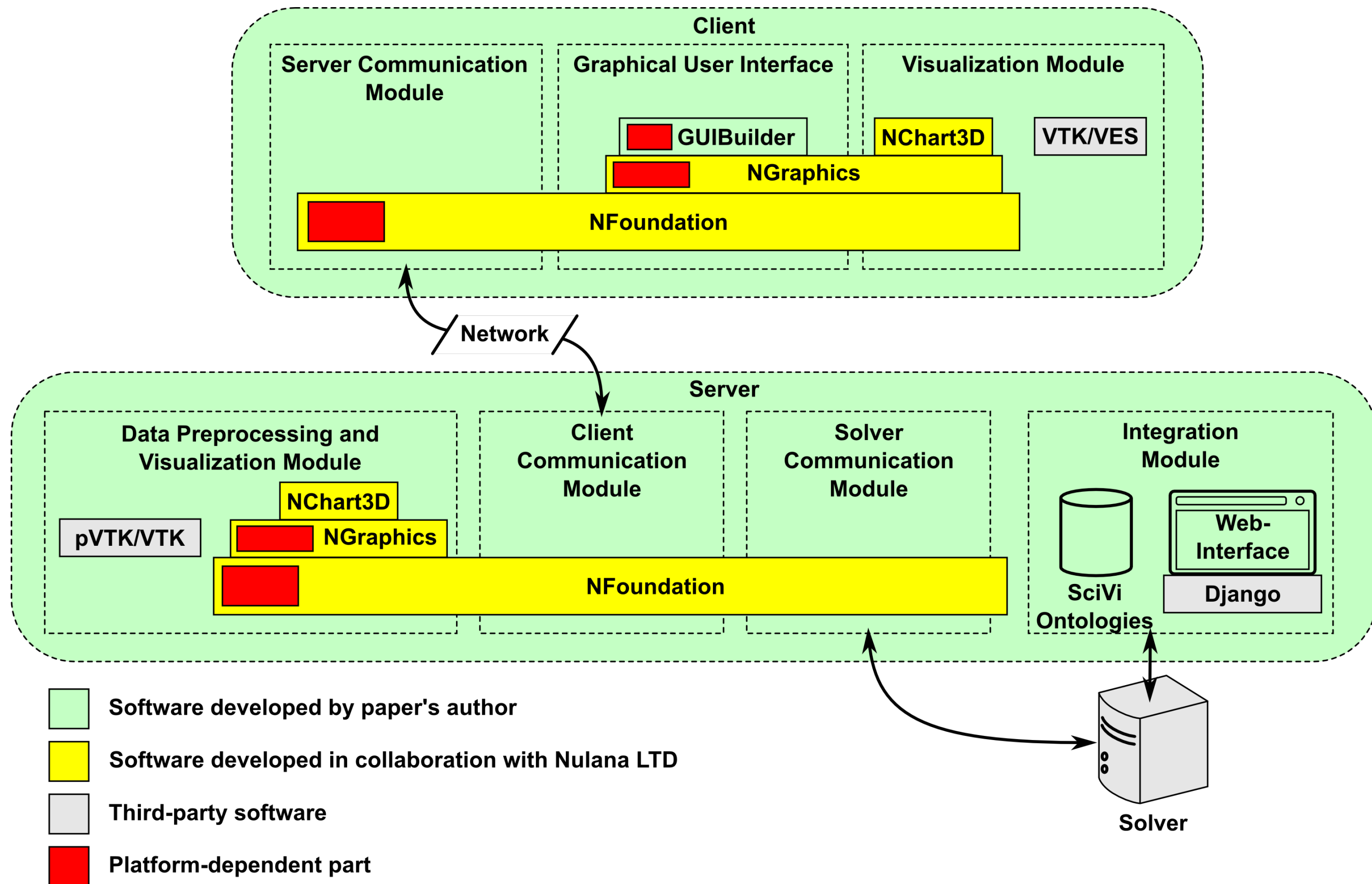
**Client-Side (Researchers from different fields of science)**



**1. Students develop the solvers and use SciVi as visualizer**

**OR**

**2. Students use the given solver and use SciVi to analyze its output**

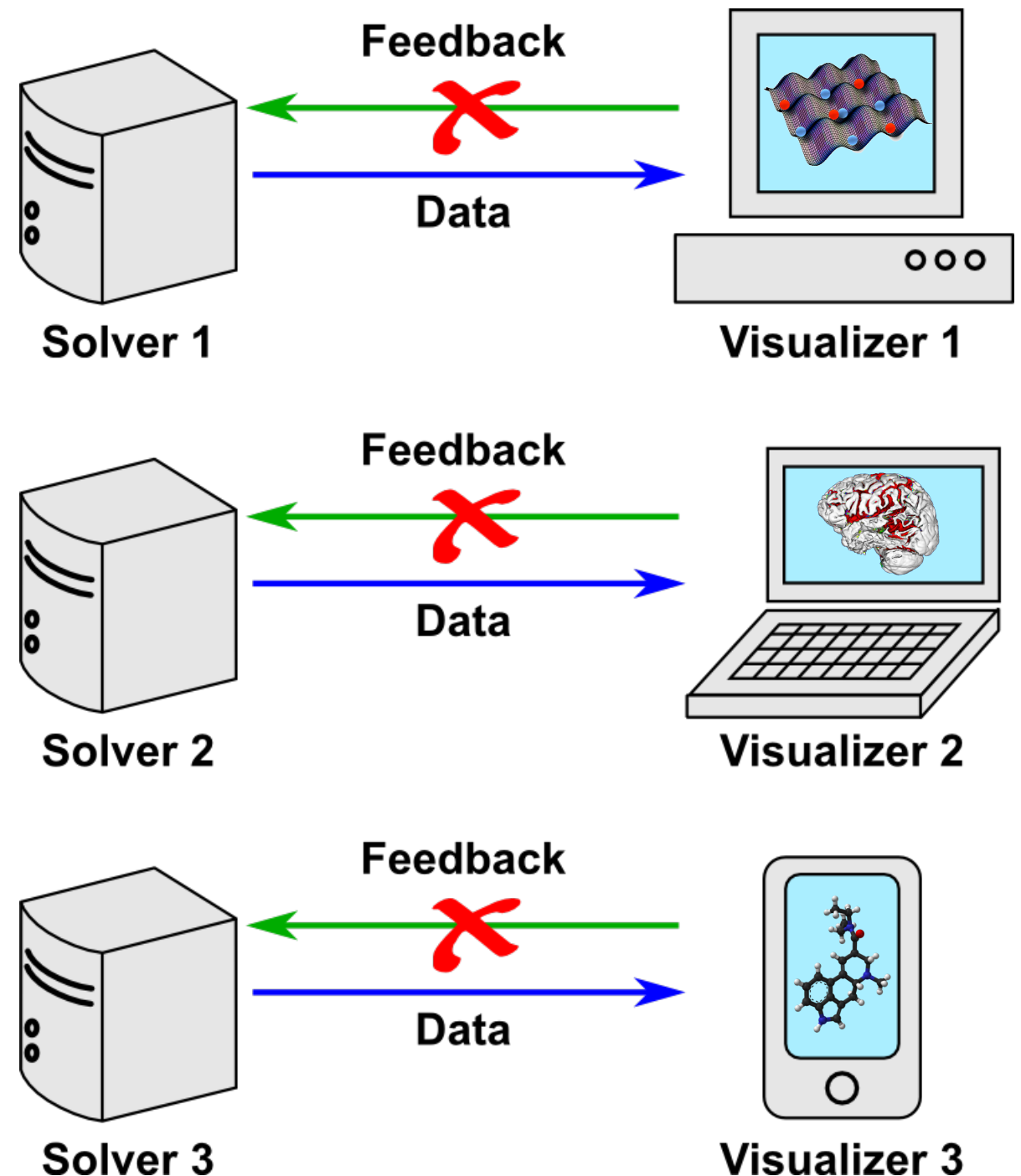


**Well-known scientific visualization systems:**

- 1. No unified way to adapt to third-party solver**
- 2. No feedback**

**Well-known solutions:**

- 1. Create visualizer from scratch**
- 2. Require solver to generate data in standard format**
- 3. Develop data format convertors**



**Adaptive integration:**

- 1. Model-based architecture**
- 2. Ontology engineering**

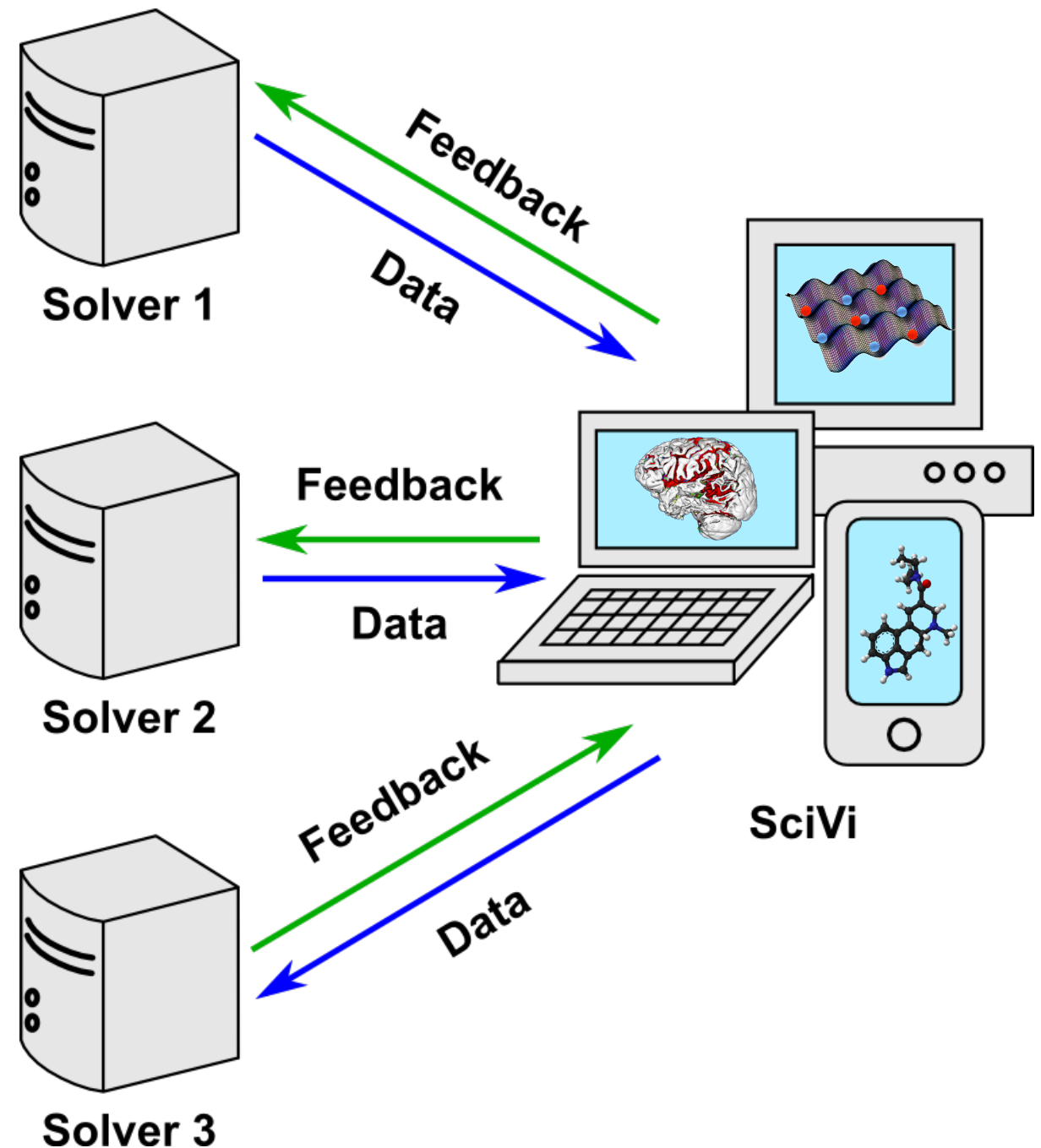
**Ontology – formal model of the application domain**

$$O = \langle T, R, A \rangle$$

**$T$  – thesaurus of application domain concepts**

**$R$  – set or relations between concepts**

**$A$  – set of axioms**



We suggest to use the domain-specific ontologies without axioms to ensure high-level integration of visualizer with third-party solvers:

$$A = \emptyset$$

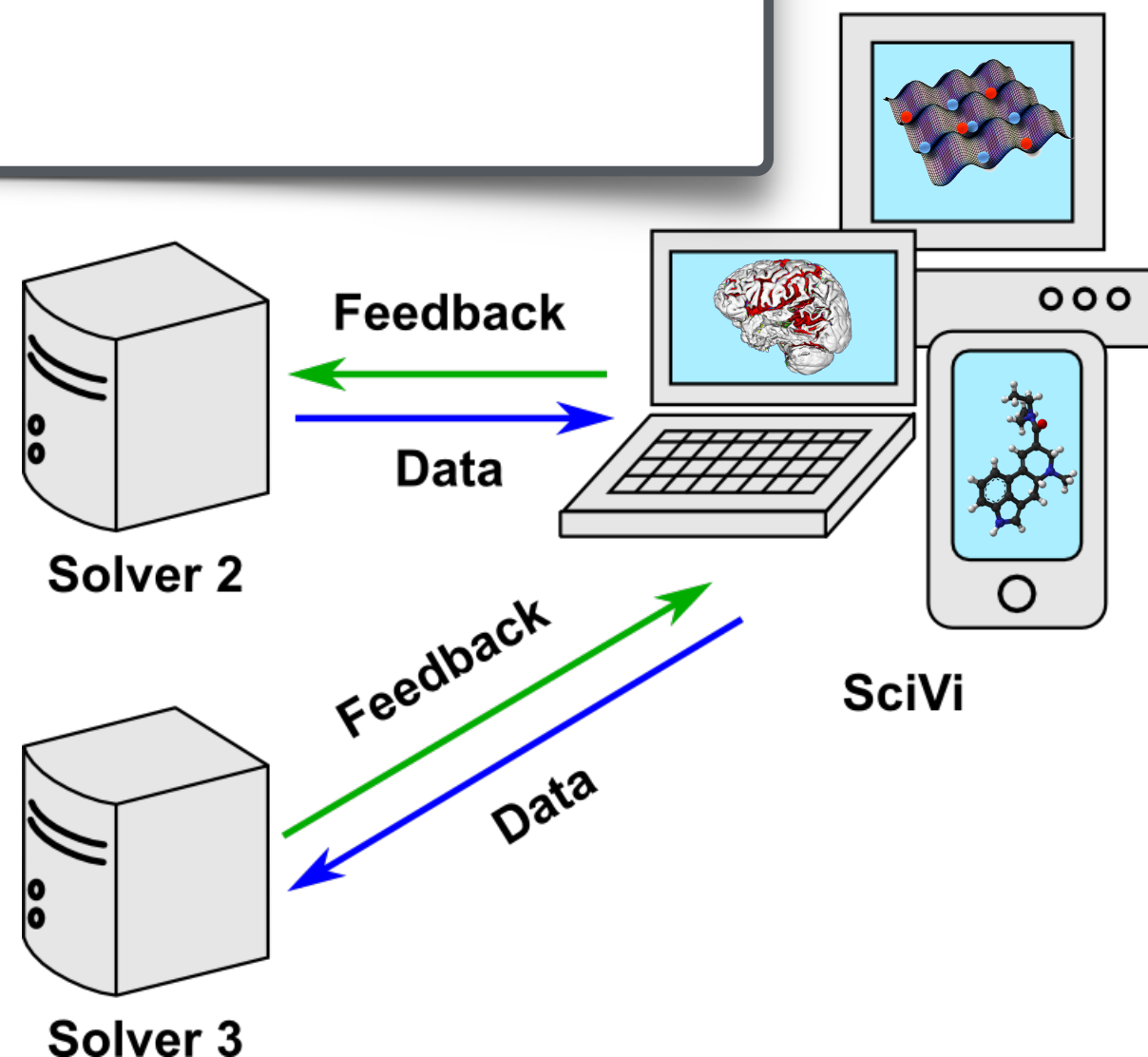
**Ontology** – formal model of the application domain

$$O = \langle T, R, A \rangle$$

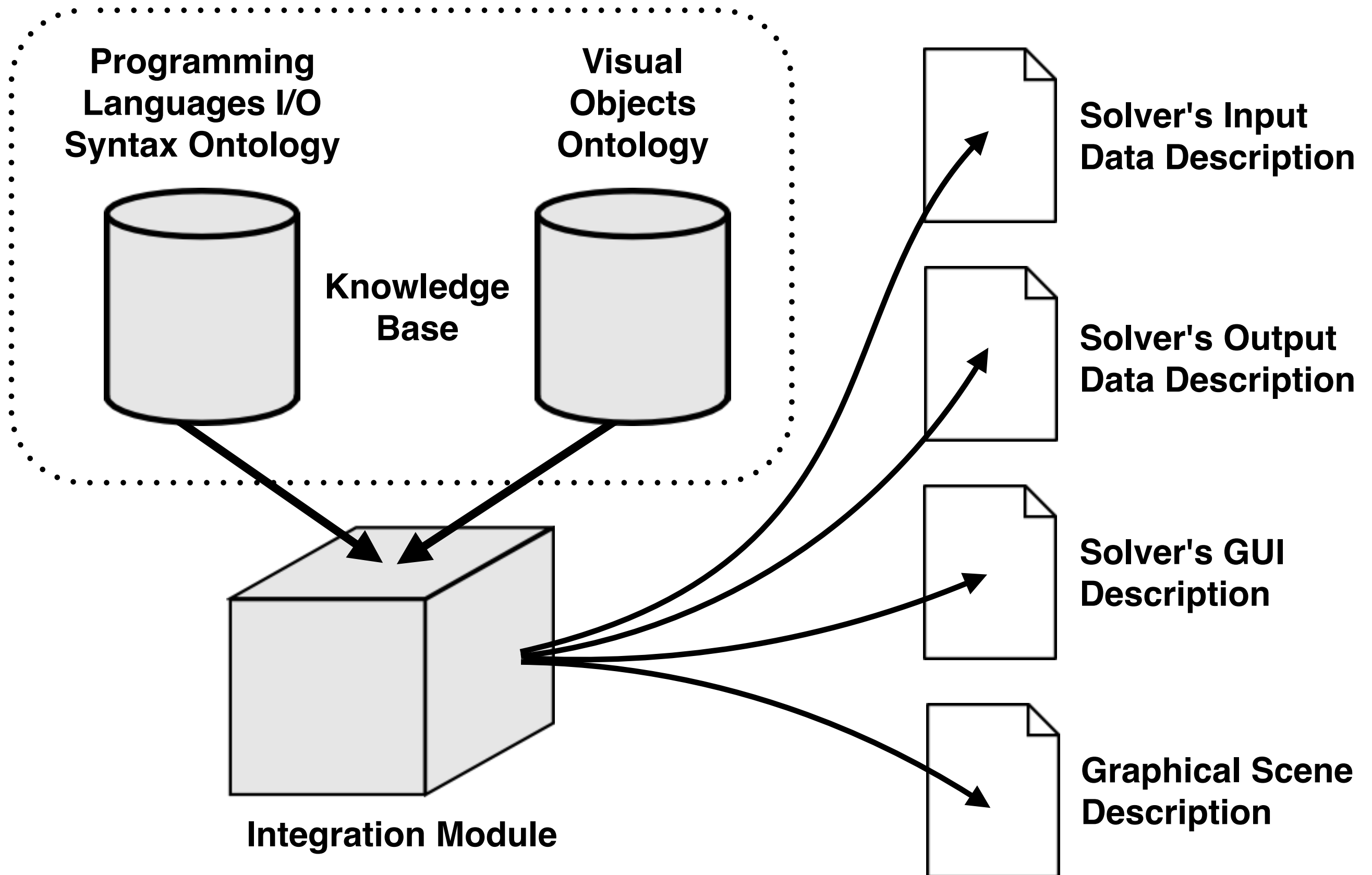
***T*** – thesaurus of application domain concepts

***R*** – set or relations between concepts

***A*** – set of axioms







```
1 <?xml version="1.0"?>
2
3
4 <!DOCTYPE Ontology [
5   <!ENTITY xsd "http://www.w3.org/2001/XMLSchema#" >
6   <!ENTITY xml "http://www.w3.org/XML/1998/namespace" >
7   <!ENTITY rdfs "http://www.w3.org/2000/01/rdf-schema#" >
8   <!ENTITY rdf "http://www.w3.org/1999/02/22-rdf-syntax-ns#" >
9 ]>
10
11
12 <Ontology xmlns="http://www.w3.org/2002/07/owl#"
13   xml:base="http://www.semanticweb.org/icsaeder/ontologies/2014/6/untitled-ontology-20"
14   xmlns:rdfs="http://www.w3.org/2000/01/rdf-schema#"
15   xmlns:xsd="http://www.w3.org/2001/XMLSchema#"
16   xmlns:rdf="http://www.w3.org/1999/02/22-rdf-syntax-ns#"
17   xmlns:xml="http://www.w3.org/XML/1998/namespace"
18   ontologyIRI="http://www.semanticweb.org/icsaeder/ontologies/2014/6/untitled-ontology-20">
19   <Prefix name="" IRI="http://www.w3.org/2002/07/owl#" />
20   <Prefix name="owl" IRI="http://www.w3.org/2002/07/owl#" />
21   <Prefix name="rdf" IRI="http://www.w3.org/1999/02/22-rdf-syntax-ns#" />
22   <Prefix name="xsd" IRI="http://www.w3.org/2001/XMLSchema#" />
23   <Prefix name="rdfs" IRI="http://www.w3.org/2000/01/rdf-schema#" />
24   <Declaration>
25     <Class IRI="#2d-chart" />
26   </Declaration>
27   <Declaration>
28     <Class IRI="#3d-chart" />
29   </Declaration>
30   <Declaration>
31     <Class IRI="#background" />
32   </Declaration>
33   <Declaration>
34     <Class IRI="#borderColor" />
35   </Declaration>
36   <Declaration>
37     <Class IRI="#caption" />
38   </Declaration>
39   <Declaration>
```

Integration Module

Solver's Input  
Data Description

Solver's Output  
Data Description

Solver's GUI  
Description

Graphical Scene  
Description

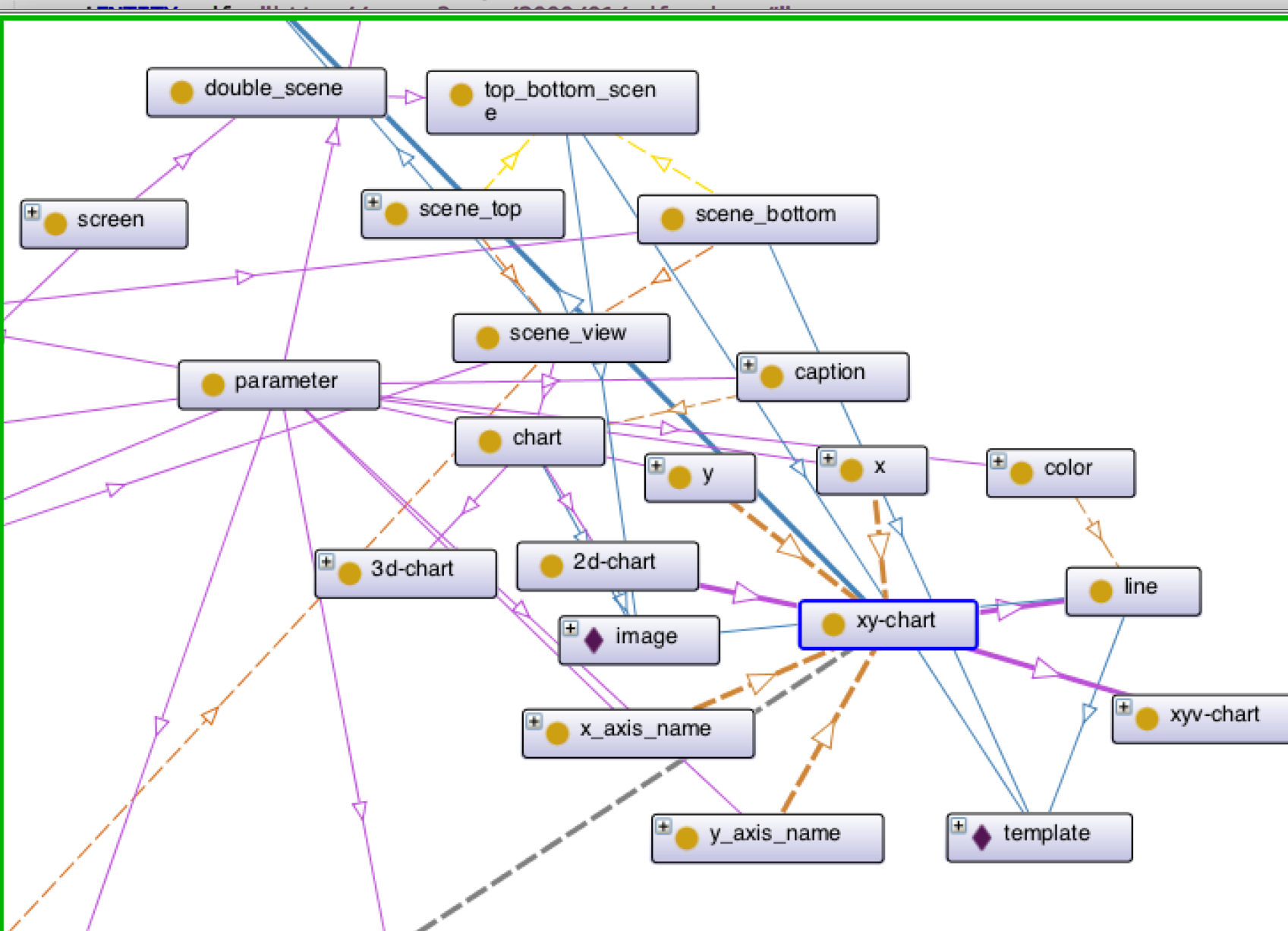
1  
2  
3  
4  
5  
6  
7  
8  
9  
10  
11  
12  
13  
14  
15  
16  
17  
18  
19  
20  
21  
22  
23  
24  
25  
26  
27  
28  
29  
30  
31  
32  
33  
34  
35  
36  
37  
38  
39

```
<?xml version="1.0"?>
```

```
<!DOCTYPE Ontology [
```


```
<!ENTITY xsd "http://www.w3.org/2001/XMLSchema#" >
```


```
<!ENTITY xml "http://www.w3.org/XML/1998/namespace" >
```





## Solver's Input


☒ Arc Types


☒  a\_part\_of(Subclass some)

☒  has individual

☒  has subclass

☒  is\_element(Subclass some)

☒  is\_instance(Subclass some)

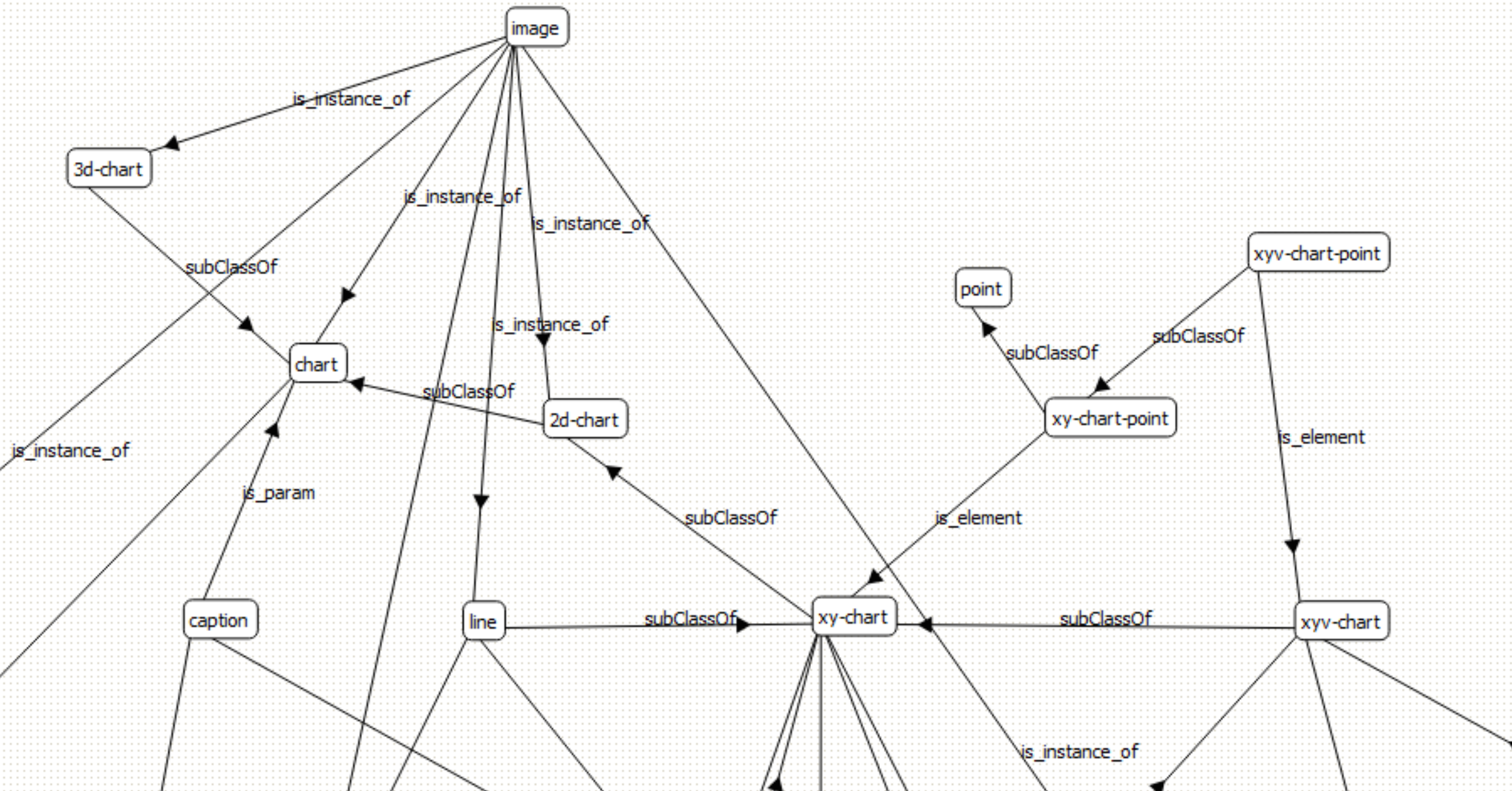
☒  is\_param(Subclass some)

Integration Module

Description

```
1 <?xml version="1.0"?>
2
3
4 <!DOCTYPE Ontology [
5   <!ENTITY xsd "http://www.w3.org/2001/XMLSchema#" >
6   <!ENTITY xml "http://www.w3.org/XML/1998/namespace" >
```

Solver's Input



Integration Module

Description

## – Input/Output statements description

- C, C++, Fortran, Java

## Solver's source code is available:

- Automatic parser generation
- Automatic Input/Output data description generation

## Solver's source code is not available:

- High-level graphical user interface for Input/Output data description

## Hybrid finite-difference schemes optimization for solving hydrodynamic problems

```
149
150  open(1,file='result.txt')
151  do 16 j=1,n
152    do 17 i=1,m
153      dan(i,j,1)=anu1(i)
154      dan(i,j,2)=sk(j)
155      dan(i,j,3)=proc1(i,j)
156      write(1,*) dan(i,j,1), dan(i,j,2), dan(i,j,3)
157    17 continue
158  16 continue
159
```

%6	<input checked="" type="checkbox"/>	dan(i,j,1)
%7	<input checked="" type="checkbox"/>	dan(i,j,2)
%8	<input checked="" type="checkbox"/>	dan(i,j,3)

**+ Add output data element**

Output file mask:

%6 %7 %8



- **Visual objects description:**
  - 3D-models, charts, images, ...
- **Visualization settings:**
  - Mapping Input/Output data to visual objects' properties

%6	<input checked="" type="checkbox"/>	dan(i,j,1)
%7	<input checked="" type="checkbox"/>	dan(i,j,2)
%8	<input checked="" type="checkbox"/>	dan(i,j,3)

**Solver's executable is available:**

- Set up feedback from visualizer to solver

**Solver's executable is not available:**

- Data visualization only

Scene single :: Surface Change

*Specific parameters*

BorderColor: Change

ColorMax: Change

ColorMiddle: Change

ColorMin: Change

X axis name: const anu

X value: dan(i,j,1)

Y axis name: const Minerr

Y value: dan(i,j,3)

Z axis name: const Sk

Z value: dan(i,j,2)

Caption: const Burgers

1	1.00000005E-03	0.100000001	2.84658074
2	1.99999986E-03	0.100000001	1.29388571
3	2.99999979E-03	0.100000001	0.443625450
4	3.99999972E-03	0.100000001	0.199139118
5	4.99999989E-03	0.100000001	0.527486205
6	6.00000005E-03	0.100000001	0.795495510
7	7.00000022E-03	0.100000001	1.00262165
8	8.00000038E-03	0.100000001	1.16453767
9	9.00000054E-03	0.100000001	1.29425526
10	1.00000007E-02	0.100000001	1.40078068
11	1.00000005E-03	0.200000003	2.83433199
12	1.99999986E-03	0.200000003	1.28409863
13	2.99999979E-03	0.200000003	0.446271896
14	3.99999972E-03	0.200000003	0.187385082
15	4.99999989E-03	0.200000003	0.530013442
16	6.00000005E-03	0.200000003	0.799649954
17	7.00000022E-03	0.200000003	1.00648999
18	8.00000038E-03	0.200000003	1.16815567
19	9.00000054E-03	0.200000003	1.29763484
20	1.00000007E-02	0.200000003	1.40398741
21	1.00000005E-03	0.300000012	2.82210708
22	1.99999986E-03	0.300000012	1.28102303
23	2.99999979E-03	0.300000012	0.448900461
24	3.99999972E-03	0.300000012	0.180268288
25	4.99999989E-03	0.300000012	0.532552600
26	6.00000005E-03	0.300000012	0.803792477
27	7.00000022E-03	0.300000012	1.01032257
28	8.00000038E-03	0.300000012	1.17175579
29	9.00000054E-03	0.300000012	1.30103230
30	1.00000007E-02	0.300000012	1.40718818
31	1.00000005E-03	0.400000006	2.80989408

%6	<input checked="" type="checkbox"/>	dan(i,j,1)
%7	<input checked="" type="checkbox"/>	dan(i,j,2)
%8	<input checked="" type="checkbox"/>	dan(i,j,3)

Scene single :: Surface

Change

## Specific parameters

BorderColor:



Change

ColorMax:



Change

ColorMiddle:



Change

ColorMin:



Change

X axis name:

const

anu

X value:

dan(i,j,1)

Y axis name:

const

Minerr

Y value:

dan(i,j,3)

Z axis name:

const

Sk

Z value:

dan(i,j,2)

Caption:

const

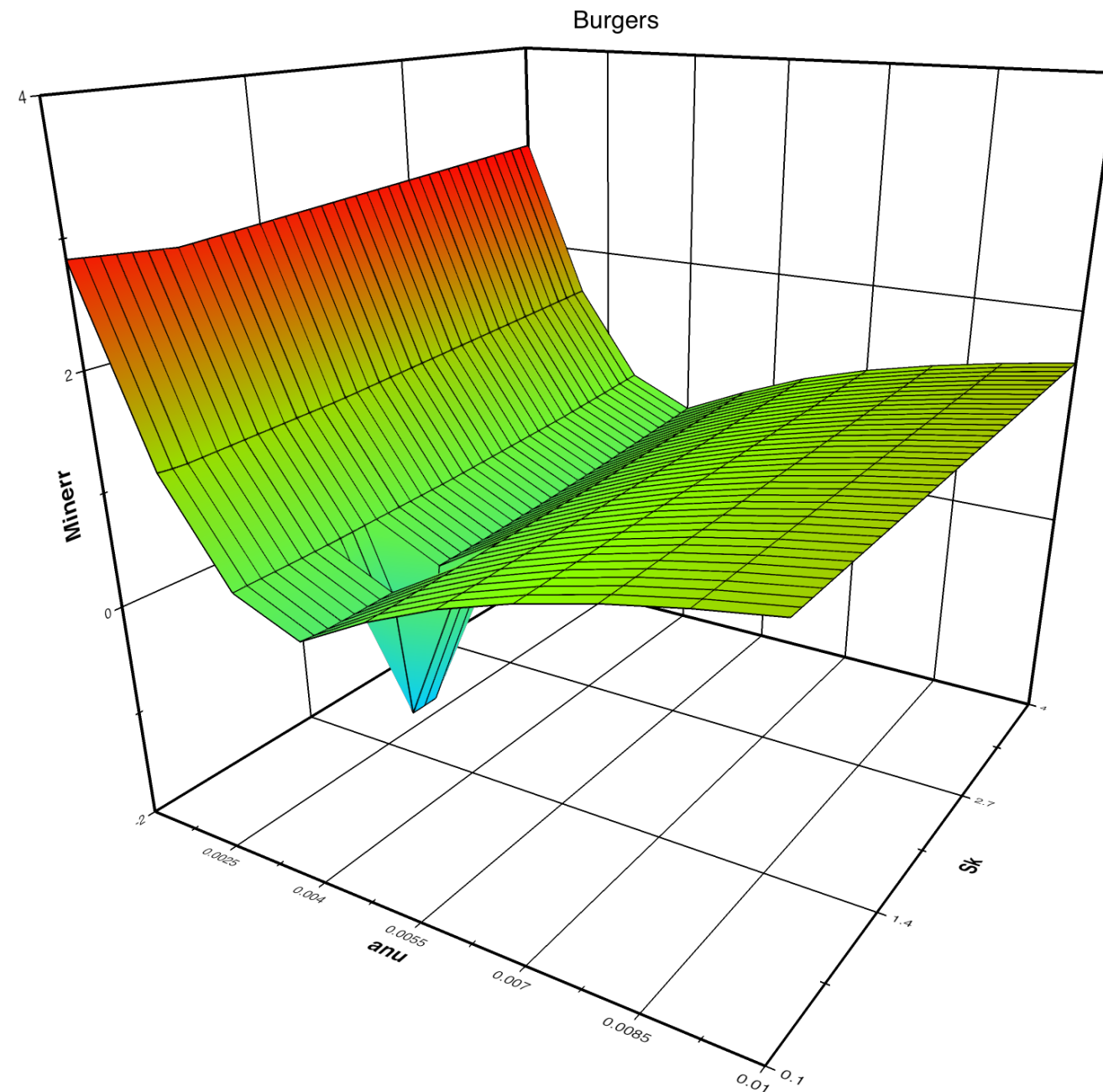
Burgers

- Data visualization only



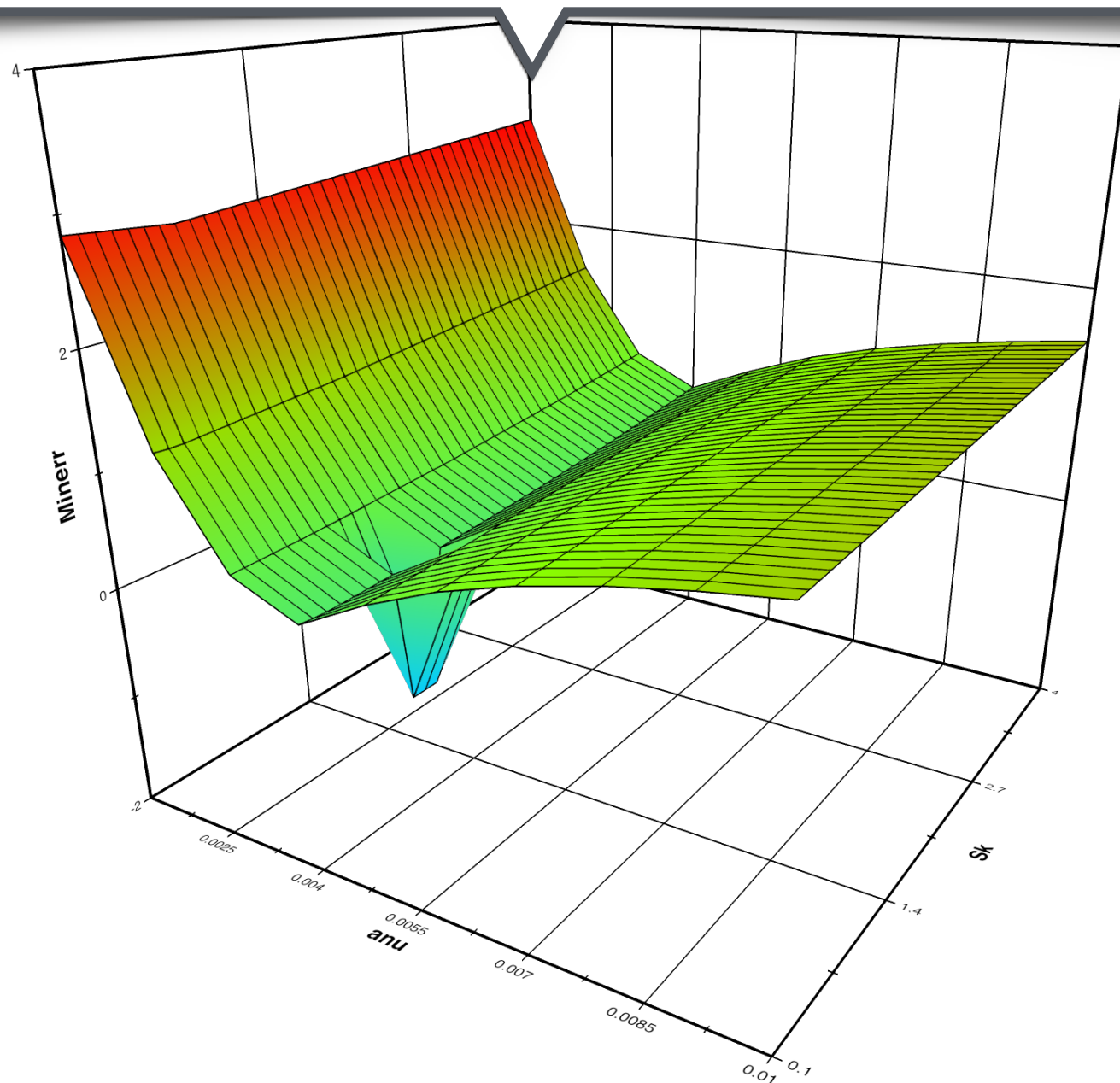
1	1.00000005E-03	0.100000001	2.84658074
2	1.99999986E-03	0.100000001	1.29388571
3	2.99999979E-03	0.100000001	0.443625450
4	3.99999972E-03	0.100000001	0.199139118
5	4.99999989E-03	0.100000001	0.527486205
6	6.00000005E-03	0.100000001	0.795495510
7	7.00000022E-03	0.100000001	1.00262165
8	8.00000038E-03	0.100000001	1.16453767
9	9.00000054E-03	0.100000001	1.29425526
10	1.00000007E-02	0.100000001	1.40078068
11	1.00000005E-03	0.200000003	2.83433100
12	1.99999986E-03	0.200000003	
13	2.99999979E-03	0.200000003	
14	3.99999972E-03	0.200000003	
15	4.99999989E-03	0.200000003	
16	6.00000005E-03	0.200000003	
17	7.00000022E-03	0.200000003	
18	8.00000038E-03	0.200000003	
19	9.00000054E-03	0.200000003	
20	1.00000007E-02	0.200000003	
21	1.00000005E-03	0.300000005	
22	1.99999986E-03	0.300000005	
23	2.99999979E-03	0.300000005	
24	3.99999972E-03	0.300000005	
25	4.99999989E-03	0.300000005	
26	6.00000005E-03	0.300000005	
27	7.00000022E-03	0.300000005	
28	8.00000038E-03	0.300000005	
29	9.00000054E-03	0.300000005	
30	1.00000007E-02	0.300000005	
31	1.00000005E-03	0.400000007	
32	1.99999986E-03	0.400000007	

%6	<input checked="" type="checkbox"/>	dan(i,j,1)
%7	<input checked="" type="checkbox"/>	dan(i,j,2)
%8	<input checked="" type="checkbox"/>	dan(i,j,3)



○ Data visualization

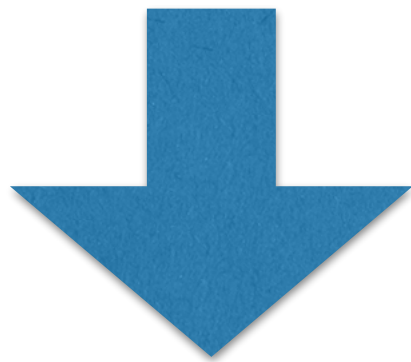
**Visual representation of the computational scheme error depending on its parameters helps students to understand complex computation method**



○ **Data visualization**

## **Distinctive features of the method:**

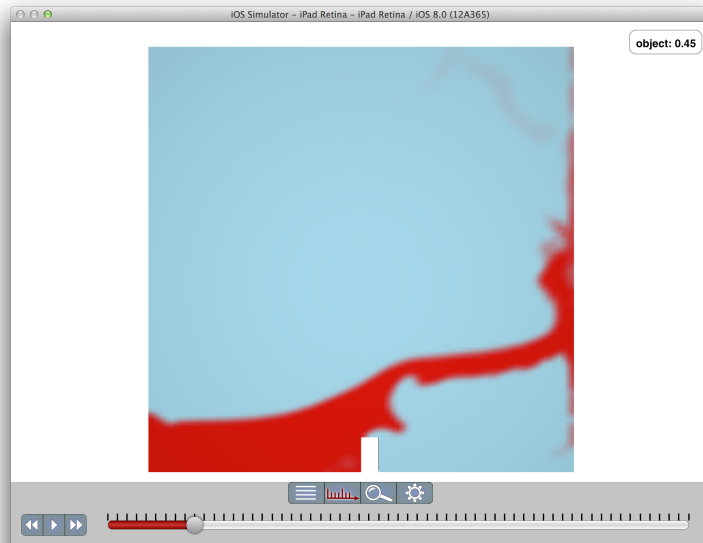
- 1. High-level integration with third-party solvers**
- 2. Support of feedback**
- 3. Independency of solver's architecture**
- 4. Independency of solver's application domain**



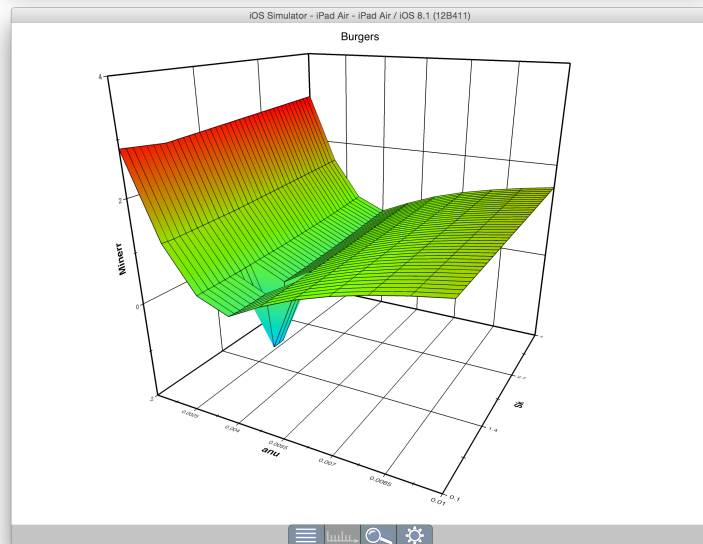
## **Benefits for teachers:**

- 1. High-quality demonstration of processes, methods and algorithms**
- 2. Ability to use in any field of science**
- 3. No need to hire third-party developers**

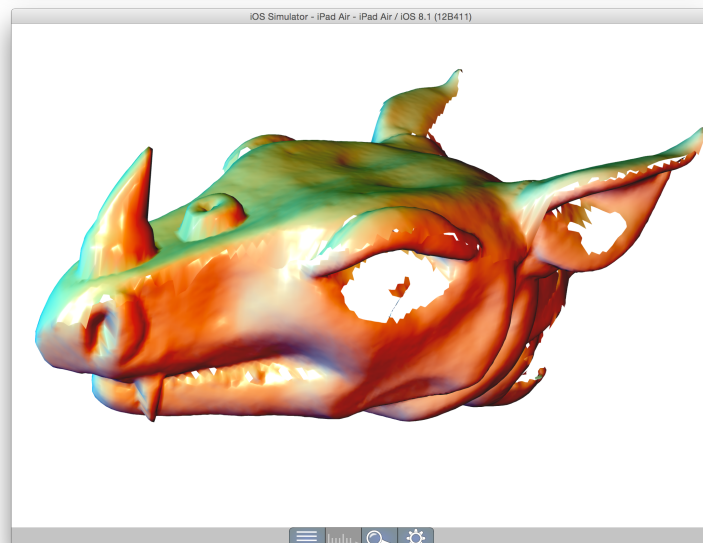




- 1. Fluid simulation**  
**Solver: OpenFOAM**  
**Language: C++**



- 2. Hybrid finite-difference schemes  
optimization**  
**Solver: Burgers2**  
**Language: Fortran**



- 3. Digital art object**  
**Solver: 3D-scanner**

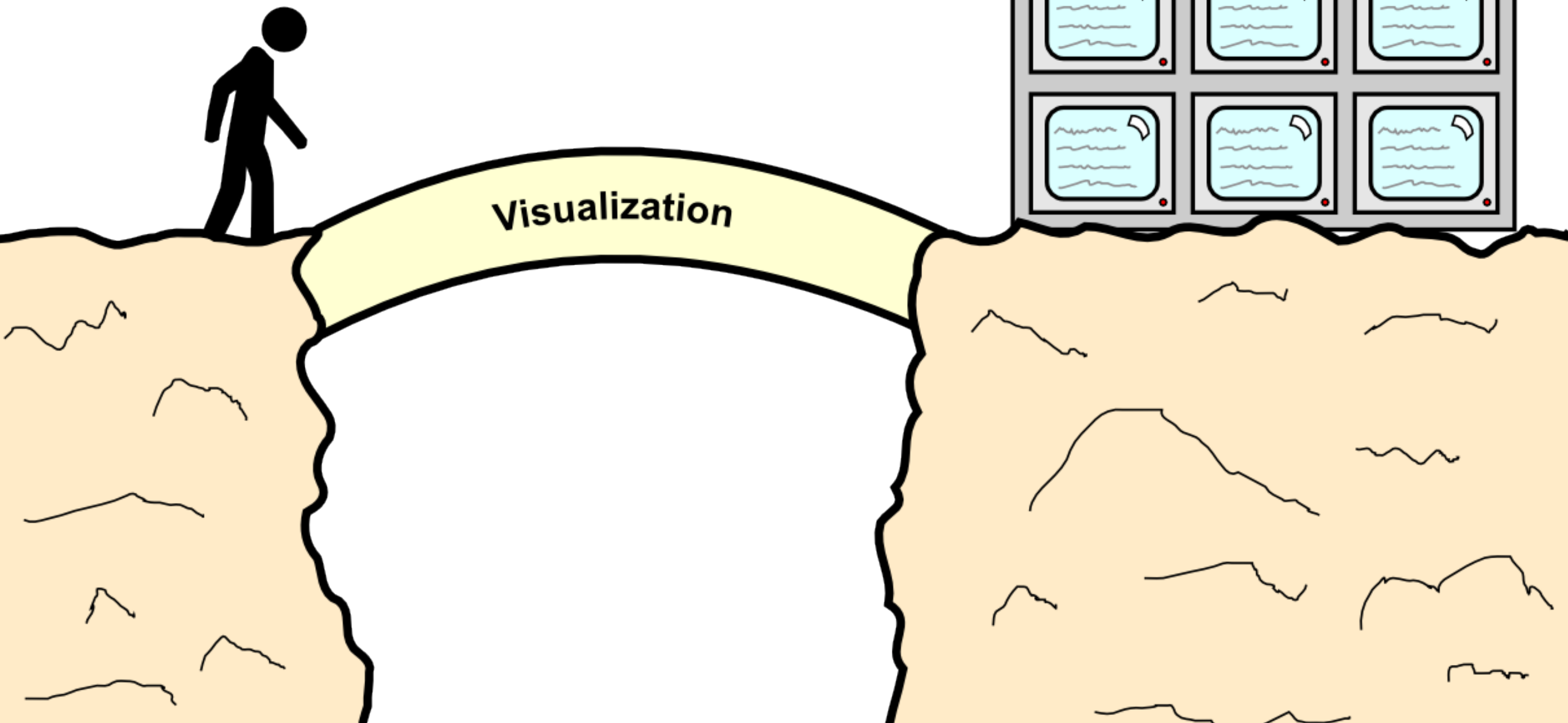
**A lot of disciplines assume students to develop solvers (Mathematical Physics, Computational Science, Geo-Information Systems, ...)**

**SciVi provides:**

- 1. High-quality demonstration of results**
- 2. Verification of results through visualization**
- 3. Collaboration by using laptops and mobile devices students have wherever they want to**

- 1. Visualize intermediate calculations  
(uncover the data relations to perform efficient data decomposition)**
- 2. Visualize statistics obtained from solver  
(parallel algorithms evaluation)**
- 3. Visualize both serial and parallel algorithms results side by side (verification of parallelization)**

**Visualization can bring students to the new level of parallel algorithms understanding**



- 1. Integrate SciVi in educational process as a part of pedagogical learning environment**
- 2. Encourage students to achieve complex higher-order skills in parallel programming through scientific visualization**
- 3. Use SciVi and Perm State University supercomputer facilities to tackle complex interdisciplinary scientific problems**

Perm State University  
Bukireva Str. 15, 614990, Perm, Russia



# Thank you for your attention!

**Konstantin Ryabinin**

e-mail: [kostya.ryabinin@gmail.com](mailto:kostya.ryabinin@gmail.com)

**Svetlana Chuprina**

e-mail: [chuprinas@inbox.ru](mailto:chuprinas@inbox.ru)



**Reykjavik – 2015**